Argentina Footballer #10
Minecraft Education Add-On

Character Add-On Overview and Usage Guide

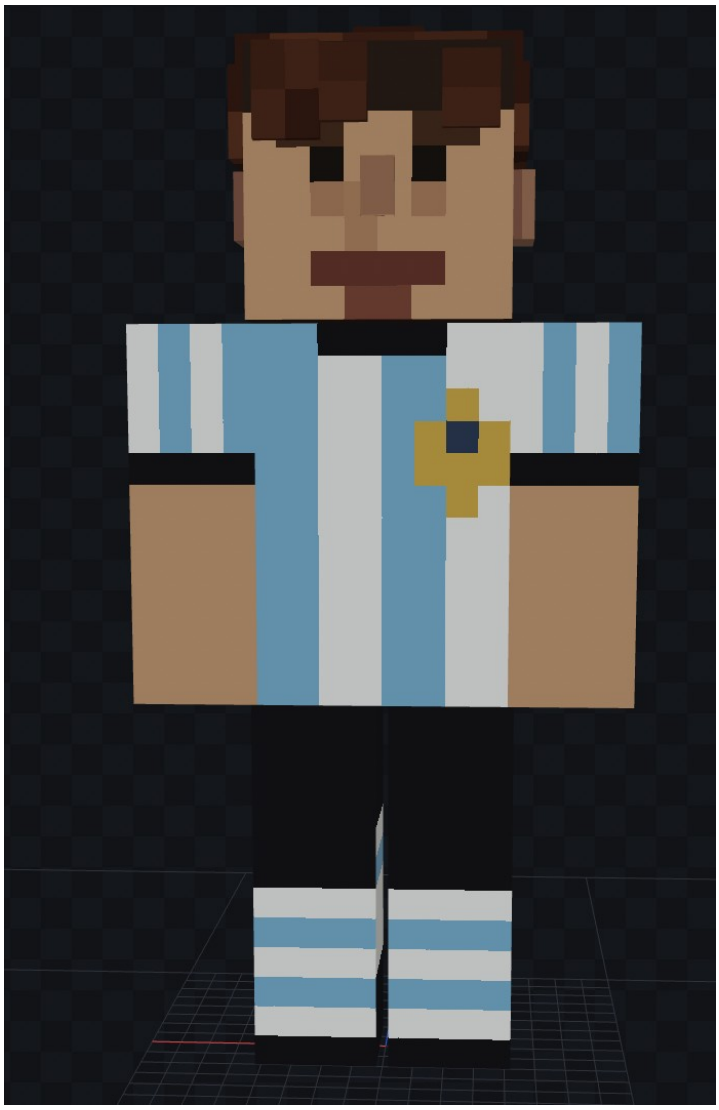


Figure 1. Argentina Footballer #10 add-on character preview.

This add-on introduces a custom Argentina-inspired football player character for Minecraft Education. The design is intended for educational worlds, football activities, sports-themed lessons, role-play scenarios, stadium builds, and interactive classroom projects.

Character Design

- Argentina-inspired light blue and white striped football shirt.
- AFA-inspired crest detail on the chest and three-stripe sportswear-style details.
- Black football shorts with a clean design.

- White socks with light blue horizontal bands.
- Football boots designed to match the complete kit.
- Detailed brown hair with layered shading on the top, sides, and back instead of a flat single-color surface.
- Visible ears and a more expressive pixel-art face with defined eyes, eyebrows, nose, and mouth.
- The character does not display the name “Messi” on the shirt.

Purpose in Minecraft Education

The character can be used as a visual football-themed entity in custom Minecraft Education experiences. Teachers and world creators can place it in stadiums, training areas, sports museums, quiz activities, cultural projects about Argentina, or narrative scenarios involving football.

Suggested Educational Uses

- Sports vocabulary activities in English or Spanish.
- Lessons about Argentina, international football, geography, or culture.
- Football rules and teamwork activities.
- NPC-style storytelling and guided stadium experiences.
- Challenges in which students explore a football field and complete tasks.
- Role-play activities involving players, coaches, referees, or sports journalists.

Installation

1. Locate the .mcaddon file on the device where Minecraft Education is installed.

2. Open or double-click the .mcaddon file.

3. Minecraft Education should launch and import the included resource and behavior packs.

4. Open the world in which the character will be used.

5. If required by the world, enable the imported packs in the world settings.

6. Use the entity/spawn item supplied by the add-on to place the character in the world.

Important Note

This is a custom community-created add-on. It is not an official product of the Argentine Football Association, adidas, Mojang Studios, Microsoft, or Minecraft Education. Visual elements are inspired by an Argentina football aesthetic and are intended for creative and educational use.

Add-On Contents

The .mcaddon package contains the resources required by the custom entity, including its Minecraft geometry/model configuration, textures, entity definitions, and related pack metadata. The visual design has been customized specifically for this football character.

Recommended Use

For the best classroom experience, place the footballer near a pitch, locker room, stadium entrance, training area, or instructional board. The character can become part of a larger activity by combining it with NPC dialogue, signs, command blocks, quizzes, or other Minecraft Education features.